

## **CURRICULUM VITAE / BIO**

### **Shona Kitchen**

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I am an international, multidisciplinary designer with a passion for technological advancement. I explore current and future technologies through several fields including art, design, interactive design and speculative narrative design proposals.

Since graduating in architecture from the Royal College of Art in London in 1997, I have divided my time between creative practice, research (within academic institutions and through independent creative practice), and teaching. Each of these avenues of investigation and practice intersect and inform one another and in turn, my work and process. My work investigates, tests, tampers with, and celebrates the intersection of the physical and virtual, the mechanical beauty within natural environments, and the natural beauty within the synthetic.

My approach is heavily collaborative, typically site-specific, and research-driven; research which fits both inside and outside traditional academic spheres. My work has manifested itself through a wide range of forms - visual narrative, written, animation, interactive public art/design, and physical prototyping in the form of products. Recent works have involved tapping into existing social and technological infrastructures to manipulate and embed new systems via design interventions and networked technologies. The results of these interventions are constructions of alternative spatial experiences designed to enhance and enrich rather than distract from the cultural statements and aesthetics of their surroundings.

## Professional History

- 2010-2011 **Artist Fellowship/Visiting Lecturer**, Stanford's Institute for creativity and the Arts in cooperation with the Design Group in the Department of Mechanical Engineering
- 2006-2007 **Artist Fellowship**, Sally Don Lucas Artists Programs, Montalvo Arts Center, Saratoga, CA.
- 2006 **Artist Fellowship/Researcher**, Department of Advanced Information and Media Studies, Aarhus, Denmark
- 2001-2002 **Research Fellow**, Interaction Design Research Studio, Royal College of Art, London
- 1997-2004 **Design Partnership KRD** (Kitchen Rogers Design), London
- 1997-2001 **Research Assistant**, Computer Related Design Research Studio, Royal College of Art, London
- 1997- **Self-employed artist, designer, researcher, educator, consultant and collaborator**
- 1993-1994 **Exhibition Designer**, MET Studio, London

## Education

- 1994-1997 **MA (RCA) Architecture, Royal College of Art**, London, England, UK
- 1990-1993 **1<sup>st</sup> Class BA Honors Degree, Interior Architecture and Design, Glasgow School of Art**, Scotland, UK

## Teaching

- 2010-2011 **Stanford University**, Tutor/Artist in Residence, Design Program
- 2009 **California College of the Arts, San Francisco**, Visiting Professor, Winter Quarter, Architecture
- 2008-2009 **Art Center College of Design, Pasadena, CA**, Thesis advisor, Media Design Program
- 2007-2008 **Art Center College of Design, Pasadena, CA**, Workshop/Lecture, Media Design Program
- 2007-2010 **SJSU SEM (Sculpture Experimental Media, CADRE), CA**, Visiting Associate Professor
- 2003-2006 **Royal College of Art, London**, Tutor in Design Products
- 2006 **Department of Advanced Information and Media Studies, Aarhus, Denmark** Workshop
- 2002 **Glasgow School of Art, Scotland, UK**, Workshop/Lecture
- 2006 **Aarhus School of Architecture, Denmark**, Workshop/Lecture
- 2005 **Department of Advanced Information and Media Studies, Aarhus, Denmark** Visiting Tutor
- 2005 **Bezalel School of Art, Jerusalem**, Workshop/Lecture
- 2000-2002 **Royal College of Art, London**, Visiting Tutor Computer Related Design MA Course

## **Awards**

2011	American for the Arts, Public Art Network in recognition of Dreaming FIDS at San Jose Airport
2004	RIBA Award (Royal Institute of British Architects) for "The Minotaur" maze
2004	D & AD Silver Award for "The Minotaur" maze
2004	Natural Stone Award, Creative North East Award for "The Minotaur" maze
2004	Creative North East Award for "The Minotaur" maze Kielder Park, Northumberland
2001	FX Award, Best Store Design for Commes des Garçons, Paris
2001	RSA (Royal Society of Arts) Award for "The Minotaur" maze
2000	Everest Conservatory Design award
1994	Bram Stoker Award for "Most Imaginative Student", Glasgow School of Art
1994	Stakis award for best student
1993	Royal Society of Arts student travel award

## **Validation Panels, Juries**

2009	Invited Presenter and Panelist, Johnson & Johnson, Global Strategic Design Office, New York, NY
2008	Commissioned as Lead Artist to research and develop proposals as part of the process of urban design and social engagement for a Master Design programme for Deptford Creekside in southeast London, led by Creative Lewisham Agency (CLA), supported by Deutsche Bank, and assisted by Cockpit Arts
2007	Panelist, 1st ACT Silicon Valley (Inspiring leadership, participation, investment in art and technology)
2007	Panelist, Public Art Department, City of San Jose Office of Cultural Affairs
2007	Panelist, Montalvo Arts Center, Technology and Arts - How can artists enhance R&D for high tech businesses
2005	Judge, Environmental Design and Architecture, 2005 D&AD Awards
2004	Judge, FX Design Award 2004
2002	Talent Seeker for the Nesta Graduate Pioneer Programme, London

## Selected Talks and Exhibitions

- 2010           **Lecture:** Leonardo, International Society for Art, Sciences and Technology, CA
- 2007-Current **Exhibit:** "Datanature", tickets in permanent collection, Victoria & Albert Museum, London
- 2006-2008   **Exhibit:** "Electroplex Heights" as part of "Open House" travelling exhibition for Vitra Design Museum, exhibited: Norsk Forms DogA, Oslo, Center for Contemporary Art, Warsaw, Art Center College of Design, Pasadena, Zeche Zollverein, Essen
- 2007           **Exhibit:** Domestic Wilderness Channel, Montalvo Arts Center and 12 Cinema, San Jose, CA
- 2006           **Lecture:** San Francisco International Film Festival, Pocket Cinema, Kabuki Theatre, San Francisco, CA
- 2005           **Exhibit:** "PopNoir": Critical Designs, group exhibition, Israel Museum, Jerusalem
- 2005           **Lecture:** Creativity in Design, Art and Science conference, University of Aarhus, Denmark
- 2005           **Lecture:** Center for Design Research Academy of Fine Arts, School of Architecture Copenhagen
- 2004           **Exhibit/Lecture:** Viper, Basel 2004. A conference about generations on the move
- 2004           **Exhibit:** "The Other", Spiazzi Gallery, Architecture Biennale, Venice
- 2004           **Exhibit:** "Edgetown", Minus One Event, Aldwych underground station, London
- 2004           **Exhibit:** "Edge Town", Hockney Gallery, Royal College of Art, London
- 2003           **Lecture:** NIRE57, Nordic Interactive Research School, University of Aarhus, Denmark
- 2003           **Exhibit/Lecture:** "Edge Town", The Digital Hub, Dublin
- 2003           **Lecture:** 4dspace/OneDotZero, Institute of Contemporary Arts, London
- 2002           **Lecture:** "Doors of Perception", Amsterdam
- 2002           **Exhibit/Lecture:** Automaten, part of Urban Drift conference, Berlin
- 2002           **Lecture:** "Public Reveries, Private Spaces", London School of Economics, London
- 2001           **Exhibit:** "Taurus To Taurus" 100%, immersive BMW, Drive In Event, Cologne Furniture Fair
- 2000           **Exhibit:** Big Torino 2000, 1<sup>st</sup> biennial of emerging artists, Turin

## Publications

- 2007      **4dsocial: Interactive Design Environments**  
Lucy Bullivant (Guest Editor), AD/Wiley, July 2007  
Project Featured: Datanature - ISBN: 978-0470319116
- 2006      **OPEN HOUSE Architecture and Technology for Intelligent Living**  
Vitra Design Museum, Germany, Art Center College of Design, USA.  
Project Featured: Electroplex Heights - ISBN: 3-931936-66-X
- 2005      **4dspace: Interactive Architecture**  
Lucy Bullivant (Guest Editor), AD/Wiley, Jan 2005 - ISBN: 0470090928
- 2004      **Responsive Environments: Architecture, Art and Design**  
by Lucy Bullivant. V & A Publications  
Projects featured: Energy Shutdown + Edgetown - ISBN: 1851774815
- 2004      **Retail: architecture and shopping**  
Ian Luna, Rizzoli  
Projects featured: KRD/Kitchen Rogers Design - ISBN: 0847827046
- 2000      **Flexible Information and Recreation for Mobile Users, F.L.I.R.T**  
RCA CRD Projects Paperback  
Publisher: RCA Computer Related Design Research – ISBN 1-874175-29-2
- 1999      **PRESENCE** with Anthony Dunne, Bill Gaver and team.  
A two year research project funded by the European Commission through the Intelligent Information Interfaces (i3) programme  
Published Paperback - ISBN 187417532 2

## Press

Since 1997, my accomplishments in the field of public art/interactive design have consistently been reported in both the major international media as well as specialty journals such as Public Art Review (USA), Brutus Casa (Japan), I-D(USA), Vogue Paris (France), Domus (Italy), Concorde in-flight magazine, USA Today (USA), FRAME (UK) Art 4d (Thailand), Blueprint (UK), Wall Paper (UK) etc.

## Selected Built Commercial and Conceptual Projects

- 2010-Current      Commissioned artist team for Bridge Improvement Program, Public Art Division, City of Los Angeles
- 2010-Current      "HIGH---LOW" public artwork – Solar-powered landmark synchronised with the tide, it serves as a tribute to the historical importance of Deptford's all-but-forgotten tidal Creek. Deptford, London for Creative Process, London - Sponsored by Deutsche Bank (Kitchen with D. Robson)
- 2010-Current      "Small Wonders" – Exhibit design for collection of art, client, 01SJ Biennial, San Jose Airport. (Kitchen with B. Hooker)
- 2010-Current      "Dreaming FIDS" (Flight Information Display System) – A permanent public artwork for Mineta San Jose International Airport combining forms and technologies derived from familiar airport information and security systems with an ecosystem – an aquarium of shoaling fish. A self-perpetuating, dynamic system of surveillance and display, record and playback. (Kitchen, B. Hooker)
- 2008                Commissioned to create core promotional graphic ZERO1 – Global Festival of Art On The Edge (Kitchen)
- 2007-Current      "The Weekend" – A permanently-installed electronic sign which automatically illuminates every Friday afternoon until late Sunday night. The sign acts as a substitute for absent temporal markers such as chiming church bells and quiet streets. Commissioned by and installed at Akademie Schloss Solitude, Stuttgart. (Kitchen, B. Hooker)
- 2007                "Domestic Wilderness Channel" – A site-specific installation which takes the sophisticated surveillance technology that pervades urban environments and mainstream culture and transposes it onto an idyllic domestic environment, exposing the natural micro-world that exists in the hidden nooks of our manicured lawns and drawing attention to modern notions of control in our political, daily, and recreational lives. For Montalvo Arts Center, CA (Kitchen)
- 2006                "Data Nature" – A multi-site electronic artwork centered around the San Jose International Airport. Two ticket machines dispense printouts which superficially resemble boarding passes, but on closer inspection are unique artworks containing live imagery and other information about behind-the-scenes activity at the airport. Commissioned by the San Jose Public Art Program for ISEA2006 Symposium + ZERO1 San Jose: A Global Festival of Art on the Edge. (Kitchen, B. Hooker)
- 2006-Current      "Hospital Street" – Mechanical artwork integrated within the architecture of Walkergate Park Centre for neuro-rehabilitation in Newcastle Upon Tyne, UK (Kitchen with B. Hooker)

- 2005 "Cellular Noise Maker" – An animated electronic device, 'electromechanical foliage', which forms a physical focal point in conceptual project about creating a new aesthetic for city living through integrated architectural/electronic spaces. Exhibited at Jerusalem Museum, Israel. (Kitchen, B. Hooker)
- 2005 "PSP Site Specific" – Artwork commissioned by Sony for their Design club, exhibited at Victoria Miro Gallery, London (Kitchen with B. Hooker)
- 2004–Current "Energy Shutdown" – Four player, interactive kinetic game for Science Museum, London (KRD)
- 2004 "Smart Homes In Smart Cities", Experimental housing project Nanterre, Paris (Kitchen, B. Hooker, P. Supelveda)
- 2004 Design of Men's Designer Room, Selfridges, London (KRD)
- 2004 "Brilliant" lighting exhibition at The Victoria and Albert Museum, London (KRD)
- 2003 Michel Guillon, design of opticians incorporating kinetic elements, Sloane Square, London (KRD)
- 2003 Al Ostoura, store design, Sahab Tower, Kuwait City (KRD)
- 2003–Current "The Minotaur" – Contemporary maze in the grounds of Kielder Castle, Northumberland (Kitchen, N. Coombe)
- 2002 Joseph, retail store design, 230-236 Westbourne Grove, London + Madison Ave., New York (KRD)
- 2001 "RAT" (Rogue Ambience Table) – Concept Product Launched at 100% Design and Work Place '01 (KRD)
- 2001-2007 Comme des Garçons Flagship Store, Paris – Design and installation of store including automated art installation (KRD)
- 2001 "Taurus To Taurus" – 100%, immersive BMW, audio visual, electromechanical environment, "Drive In", Cologne (KRD)
- 1999 "Invasion Of The Accessories" – Top Shop retail windows, kinetic window installations, London (KRD)
- 1999 "Responsive Space" – Interactive room, Kelvingrove Museum, Glasgow City of Architecture '99 (KRD)
- 1999 "Naked" – interactive installation, Collins Gallery Glasgow, Glasgow City of Architecture '99 (KRD)

## Selected Research Projects

- 2010-Current "Friends of Friends" – A research project exploring alternative experiences within our electronically-mediated lives. Funded by Intel's People and Practices Research group, CA – (Kitchen, B. Hooker)
- 2006 "Electroplex Heights" – A conceptual project about the future of housing, one of 12 commissioned by Vitra Design foundation after competitive selection as part of an international touring exhibition entitled 'Open House: Intelligent Living by Design'. The project consists of an architectural model, images, video animation and writings. Exhibited: Norsk Forms DogA, Oslo, Center for Contemporary Art, Warsaw, Art Center College of Design, Pasadena, Zeche Zollverein, Essen (Kitchen, B. Hooker)
- 2002 "Edge Town" – A two-year project to explore how interactive electronic systems that use sensors and displays can be designed along side or integrated into the existing built environment, so that existing spaces are electronically extended to amplify their richness, intricacy and narrative possibilities. Funded by an IBM faculty grant and Proboscis as part of the Public Reveries Private Spaces project. (Kitchen, B. Hooker)
- 2000 "Flirt" – Flexible Info and Recreation for mobile Telephone users: A two-year team research project funded by the EC's IT for Mobility programme involving a trial of speculative mobile phone services in Helsinki. The project exploited the physical structure of the cellular phone network to align different electronic and physical spaces to create location specific events that would only occur on certain phones in specific places in the city invoking social interaction and play.
- 1999 "Presence" – A two-year research project funded by the European Commission through the Intelligent Information Interfaces (i3) programme. The project explored high-tech and low-tech interactive technologies to "increase the presence of older people in their local communities" and culminated in a deployed a system of networked street furniture in a Dutch housing estate, thus blurring domestic boundaries, bringing neighborhood issues into the home while allowing people's attitudes to affect public spaces. (Dr. A. Dunne, Dr. B. Gaver, B. Hooker, S. Kitchen, B. Walker)
- 1996 "JAL" – Virtual Airport – Research project within the CRD department at The Royal College of Art which investigated multimedia possibilities for air travelers in and around the airport. The goal was to investigate how new media technologies can help reawaken the excitement, wonder, and anticipation of travel currently buried beneath aggressively economic travel systems. Commissioned jointly by Japan Airlines and The Netherlands Design Institute, Amsterdam. Presented at "The World Design Conference on the Global Age of Aviation", Hanada Airport, Tokyo, 23-24 Oct 1996. A synopsis was delivered at "Speed", The Doors of Perception conference, Amsterdam. (F. Raby, S. Kitchen, Sally Barton)