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Education

- 1994-97 MA RCA Architecture, Royal College of Art, London, UK.
1990-93 1st class BA Hons Interior Architecture, Glasgow School of Art, Scotland, UK.

Professional History

- 2004- Self employed Designer/Artist, Researcher, and Consultant.
2003- Partner, Hooker & Kitchen, a multi-disciplinary Art and Design practice.
2006-07 Artist in Residence, Sally and Don Lucas Artists Programs, Montalvo Arts Center, Saratoga, CA.
2006 Researcher (3 months), Department of Advanced Information and Media Studies, Aarhus, Denmark.
1997-02 Researcher, CRD (Interaction Design) Research studio, Royal College of Art. London.
1997-04 Her own London based design partnership KRD (Kitchen Rogers Design) www.krd-uk.com

Selected Built Commercial and Conceptual Projects

- 2009 Commissioned to create an electronic public art work for Deptford, London, to be installed June 2010.
2009 Commissioned to design display case for a collection of art entitled "Small Wonders" client, OISJ Biennial, to be exhibited in San Jose Airport, May 2010.
2008 Commissioned to design Interactive Art piece "Dreaming FIDS" for San Jose International Terminal, to be installed 2010
2008 Commissioned as Lead Artist to research and develop proposals as part of the process of urban design and social engagement for a Master Design programme for Deptford Creekside in southeast London, led by Creative Lewisham Agency.
2008 Commissioned to create core promotional graphic ZERO I, San Jose 2008. Global Festival of art on the edge.
2007 THE WEEKEND, permanent electronic sign that illuminates every Friday afternoon until late Sunday.
Commissioned by and installed at Akademie Schloss Solitude, Stuttgart.
2007 DOMESTIC WILDERNESS CHANNEL, a site-specific exhibition using surveillance technologies and transposing them onto an idyllic domestic environment. Commissioned by Montalvo Arts Center, CA.
2006 DATA NATURE, with Ben Hooker. Design and build of an interactive piece for San Jose International Airport as part of a residency for ISEA2006 Symposium + ZERO I San Jose: A Global Festival of Art on the Edge.
2006 HOSPITAL STREET, Design of Kinetic installation for Hunters Moor Neurological Centre, Newcastle.
2005 CELLULAR NOISE MAKER, with Ben Hooker, electromechanical foliage exhibited at Jerusalem Museum, Israel.
2005 PSP SITE SPECIFIC, commissioned by Design club, Sony Playstation exhibited London.
2004 ENERGY SHUTDOWN, Four player interactive, kinetic game for Science Museum, London.
2004 SMART HOMES IN SMART CITIES, with Ben Hooker and Pedro Sepulveda. Experimental housing project Nanterre, Paris.
2004 Design of Men's Designer Room, Selfridges, London.
2004 Brilliant Lighting Exhibition Design at The Victoria and Albert Museum, London.
2003 Michel Guillon, Design of Opticians, 35 Duke of York Square, Sloane Square, London. KRD.
2003 Al Ostoura Fashion store design, Sahab Tower, Kuwait City.
2003 THE MINOTAUR, with Nick Coombe. Contemporary maze in the grounds of Kielder Castle, Northumberland.
2002 Joseph Fashion store, 230-236 Westbourne Grove, London + Madison Avenue New York.
2001 RAT, (Rogue Ambience Table) - Product Launched at 100% Design and Work Place '01.
2001 Comme des Garçons Store, Paris, design and installation of store including automated furniture (red cubes).
2001 TAURUS TO TAURUS 100%, an immersive BMW, audio visual, electromechanical environment 'DRIVE IN' Cologne.
1999 INVASION OF THE ACCESSORIES, Top Shop Xmas windows. Designed kinetic window installations.
1999 RESPONSIVE SPACE, an interactive room Exhibited at Kelvingrove Museum as part of Glasgow City of Architecture '99.
1999 NAKED, an interactive installation. Exhibited at Collins Gallery Glasgow, as part of Glasgow City of Architecture

Selected Research Projects

- 2006 ELECTROPLEX HEIGHTS, with Ben Hooker. Conceptual project about the future of housing, commissioned by Vitra Design.
2002 EDGE TOWN, with Ben Hooker. A two-year project to explore how interactive electronic systems that use sensors and displays can be integrated into the existing built environment. Funded by an IBM faculty grant
2000 FLIRT, Flexible Info and Recreation for mobile telephone users. A two-year team research project funded by the EC's I²T for Mobility programme involving a trial of speculative mobile phone services in Helsinki.
1999 PRESENCE, with Anthony Dunne, Bill Gaver and team. A two-year research project funded by the European Commission through the Intelligent Information Interfaces (i3) programme.
1996 JAL, Virtual Airport, team research project investigating the new multimedia possibilities for the air traveler.

Awards

- 2004 RIBA Award for "The Minotaur" maze located in Kielder Park, Northumberland.
- 2004 D & AD Silver Award for 'The Minotaur.'
- 2004 Natural Stone Award. Creative North East Award for "The Minotaur" maze located in Kielder Park, Northumberland.
- 2001 FX award for best store design for Commes des Garçons, Paris.
- 2001 RSA Award for "The Minotaur" maze located in Kielder Park, Northumberland.
- 1994 Bram Stoker Award for most imaginative student Glasgow School of Art.

Validation Panels, Juries

- 2009 Invited Presenter and Panelist for Johnson & Johnson, Global Strategic Design Office, NYC.
- 2007 Committee Panelist, 1st ACT Silicon Valley (Inspiring leadership, participation, investment in art and technology.)
- 2007- Invited Committee Panelist, Public Art Department, City of San José Office of Cultural Affairs.
- 2007 Panelist Montalvo Arts Center. Panel: Technology and the Arts. How can artists enhance R & D for high tech businesses.
- 2005 Judge, Environmental Design and Architecture, 2005 D&AD Awards.
- 2004 Judge, FX Design Award 2004
- 2002 Talent Seeker for the Nesta Graduate Pioneer Programme.

Selected Talks and Exhibitions

- 2006-08 Travelling Exhibit: ELECTROPLEX HEIGHTS as part of OPEN HOUSE exhibited ENTRY 2006-International
- 2007 Exhibit: DOMESTIC WILDERNESS CHANNEL, Montalvo Arts Center and Camera 12 Cinema, San Jose, CA.
- 2006 Talk: Center for Design Research Academy of Fine Arts, School of Architecture, Copenhagen, Denmark.
- 2006 Talk: San Francisco International Film Festival, Kabuki Theatre, San Francisco, USA
- 2005 Exhibited in "PopNoir: Critical Designs" Israel Museum, Jerusalem.
- 2005 Talk: Creativity in Design, Art and Science conference, University of Aarhus, Denmark.
- 2004 Exhibit/Talk: Viper, Basel 2004. A conference about Generations on the move
- 2004 Exhibit: The OTHER, Spiazzi Gallery, Architecture Biennale, Venice.
- 2004 Exhibit: 'Minus One', Aldwych underground station, London
- 2003 Talk: NIRE57, Nordic Interactive Research School, Univ. of Aarhus, Denmark
- 2003 Exhibit/Talk: EDGE TOWN, The Digital Hub, Dublin
- 2003 Talk: 4dSPACE/OneDotZero, Institute of Contemporary Arts, London
- 2002 Talk: Doors of Perception (presentation), Amsterdam
- 2002 Exhibit/Talk: Automaten (gallery talk and exhibition), part of Urban Drift, conference, Berlin
- 2002 Talk: 'Public Reveries, Private Spaces', London School of Economics, London
- 2000 Exhibit: BIG TORINO 2000, 1st biennial of emerging artists.

Publications

- 2006 ELECTROPLEX HEIGHTS featured in 'OPEN HOUSE' *Architecture and Technology for Intelligent Living*. ISBN: 3-931936-66-X, Vitra Design Museum, Germany, Art Center College of Design, USA.
- 2004 ENERGY SHUTDOWN + CELLULAR NOISE MAKER featured in *Responsive Environments: Architecture, Art and Design* by Lucy Bullivant V & A Publications (15 May 2006) ISBN: 1851774815
- 2004 KR D projects featured in *Retail: architecture and shopping* by Ian Luna, Rizzoli NY ISBN: 0-8478-2704-6
- 1999 PRESENCE with Anthony Dunne, Bill Gaver and team. A two-year research project funded by the European Commission through the Intelligent Information Interfaces (i3) programme. Published Paperback ISBN 187417532 2
- 2000 PROJECT #26765-FLIRT: Flexible Information and Recreation for mobile users. ISBN 1-874175-29-2

Teaching

- 2008-2009 Invited tutor and Thesis Advisor, Media Design Program, Art Center College of Design, Pasadena, LA.
- 2007-2008 Tutor/Designer in residence, Product Design, Stanford University, CA.
- 2007 Invited critic, School of Architecture, CCA, San Francisco.
- 2007- Visiting Professor, CADRE, Digital Media Art Lab, SJSU, CA
- 2003-06 Tutor in Design Products at the Royal College of Art, London.
- 2006- Workshop, Department of Advanced Information and Media Studies, Aarhus, Denmark IN THE SYSTEM
- 2002- Visiting Tutor, Glasgow School of Art, Glasgow, UK.
- 2006 Workshop, Aarhus School of Architecture, Denmark. TRAPS AND TRIGGERS
- 2005 Visiting tutor, Department of Advanced Information and Media Studies, Aarhus, Denmark.
- 2005 Workshop, Bezalel School of Art, Jerusalem, Israel.